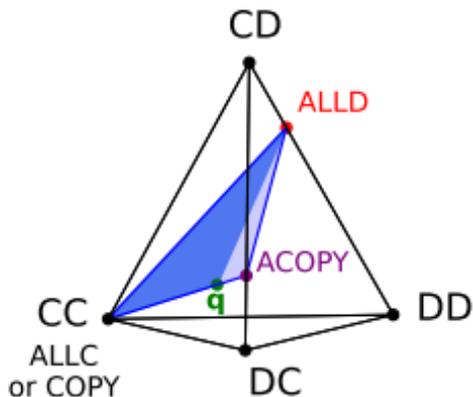


Game outcomes for memory-1 strategy, $\mathbf{p} = (1; 1, 0.7, 0.1, 0.9)$ versus follower-type opponents

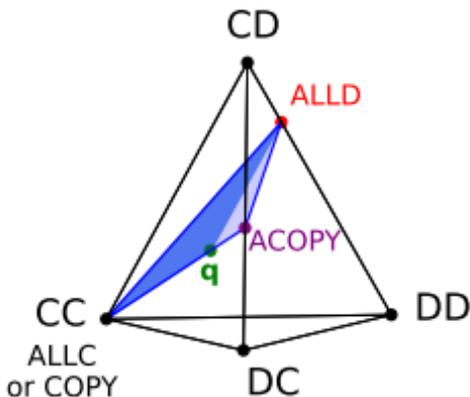
a

$\delta \rightarrow 1$



b

$\delta = 0.9$



opponents using ordinary strategies
 + opponents using follower-type strategies